

Annie Carrel

STORY ARTIST | DIRECTOR

I'm a story artist and director working across animated features, series, and development. I help films find their spine, their theme and what makes them special.

I began my creative journey

BACHELOR'S DEGREE

IN ILLUSTRATION & GRAPHIC DESIGN

CFPAA, Geneva — 2010–2014

MASTER'S DEGREE IN CGI

ESMA, Montpellier — 2015–2019

So I started working

At first, I worked as a layout artist and character animator in advertising and TV series, mainly in Paris and London.



But I realized I was made for storytelling

ASSISTANT DIRECTOR

TAT Studio, 2020 - 2021

Assistant Director on "Epic Tails" - Feature film.

Worked closely with directing team and production coordination.

STORYBOARD ARTIST

Mummysboy Limited, 2022

Storyboard Artist on "Bellyfant" - Serie

STORY ARTIST & SUPERVISOR

Nwave Digital, 2022 - 2024

Storyboard artist & later story Supervisor on Chickenhare and the Secret of the Groundhog (feature).

Shaped sequences, refined character arcs, and guided story execution across the film.

HEAD OF STORY

Nwave Digital, 2024 - 2025

Head of Story on Undisclosed feature (In production)

Led story development. Supervised storyboard artists and collaborated closely with directors and production.

- DIRECTOR

- Nwave Digital, 2025 - Now

- Director on Undisclosed feature (In production)

Outside the Studio

When I'm not drawing stories, I like learning new things, always! I'm into weightlifting, hiking, and eating cheese (Swiss citizenship obliges). I care a lot about people, new places, and good conversations. Also coffee. A lot of coffee.

Oh and by the way

I'm proficient in Toon Boom Storyboard, Photoshop, Premiere Pro, Ftrack, Maya and a bunch of other handy tools.

I speak English & French fluently, I'm familiar with both remote and on site work. I'm always keen on discovering new places, so moving around is a big yes for me!

You can contact me

carrel.annie@gmail.com

linkedin.com/in/anniecarrel

IG: annie.kahart